# ROCK BOYNTON

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### PROFESSIONAL EXPERIENCE

#### Firmware Engineer – Tesla

Palo Alto, CA – June 2021- Present

- Designed and developed firmware in **C** for the Tesla Supercharger Electric Vehicle Supply Equipment (EVSE) system running with an **RTOS** serving 1.9 million charge sessions per day with 99% uptime
- Implemented device-side authentication system for third-party vehicle supercharging opening in Europe, multiplying total addressable market by 11X
- Supported North American third-party expansion with firmware drivers for new electromechanical hardware in addition to charging protocol and billing modifications, resulting in > \$2 billion of federal and state funding access
- Built software support for the state-of-the-art immersion cooling technology required for the Tesla Semi and V4
   Supercharger 1 MW charging
  - Features include coolant ground current measuring algorithm capable of maintaining functional safety through stress tests, controls for new pump and fan, robust fault detection, and CAN telemetry + logging
- Spearheaded the first firmware component in Tesla written in Rust, resulting in an estimated savings of \$1 per vehicle or ~\$1.8 million per year
  - Features include robust single-wire UART comms to EVSEs over 3 m and 8 m cables, simultaneous BLE
     and proprietary radio comms with Tesla vehicles, and over-the-air (OTA) update capability

#### Software Engineer, Intern – Cognex

Milwaukee, WI – Summer 2020

- Enhanced C++ FW/embedded SW in machine vision tools, unit tested w/JavaScript, integration tested w/Python
- Fixed bugs and improved usability in our software for developing machine vision applications on .Net Core with C#
- Applied a feature of the open-source multi-testing framework, testplan, to dynamically generate test cases from test
  application files saving over 500 lines of code
- Recommended, implemented, and demonstrated Jira workflow triggers for company-wide Agile development teams to smoothly transition issues through the Scrum board via **Git** commit, branch creation, and PR submissions

#### **Software Engineer, Intern** – *Leonardo DRS*

Milwaukee, WI – Summer 2019

- Wrote 3 CLI scripts in Python to aid in regression testing for the upcoming Columbia class US Navy nuclear submarine Main Propulsion Drive (MPD) programmable logic device (PLD) firmware verification team
- Facilitated conversion of existing code repository from Surround SCM to Git/Bitbucket by resolving edge case
  crashes and implementing multithreading in a Python conversion script, increasing speed of conversion by 30%
- Debugged PLD test scripts in Modelsim as well as VHDL code in a Git feature workflow contained in 2-week Agile sprints tracked in Jira with requirements managed in DOORS
- Produced a quick start guide for new hires outlining steps on getting acclimated with the code base and Git workflow

### **EDUCATION**

# Milwaukee School of Engineering

Milwaukee, WI

Bachelor of Science in Computer Engineering, May 2021

GPA: 4.0/4.0

• Valedictorian, commencement speaker, Dean's list with High Honors, Presidential Scholarship

# TECHNICAL SKILLS

- Programming Languages: ARM Assembly, Shell, C, C++, C#, MATLAB, Python, VHDL, Java, JavaScript, Rust
- Applications: Altium Nexus, Bash, Bitbucket, CANape, Docker, Git, GitHub, JetBrains IDEs, Jira, LTspice,
   Modelsim, Multisim, PCAN, Polarion, Qsys, Quartus, Simulink, Visual Studio, VS Code, Waveforms, Wireshark
- Other: CAN, JTAG, Linux, Logic Analyzers, Oscilloscopes, PCB design, RTOS, TCP/IP

# ACTIVITIES

- Projects: O Automated hand sanitizer, O Joystick + Accelerometer Controlled Camera, O Remote Locking System
- Open-Source Software Contributions: @rust-lang, @probe-rs, @avr-rust, @docker, @microsoft, @gitkraken
- Athletics: Goaltended for MSOE Varsity Hockey NCAA III NCHA All-Academic Team 2018-19/2019-20
- Hobbies: Hiking, backpacking, skiing, Brazilian Jiu-Jitsu (blue belt), learning languages (Spanish, Japanese)